<u>Chapel St Leonards Primary School</u> <u>Progression of Key Concepts in Art and Design</u>

Year	Autumn	Spring	Summer	
Y1	The beauty of flowers Drawing, Painting, Printing Georgia O'Keefe	Food Painting, sculpture, Paul Cezanne	In the Jungle Drawing, Collage, Henri Rousseau	
Each	A1: Respond to ideas and starting points			
term	A2: Explore ideas and collect visual information			
	A3: Explore different methods and materials as ideas develop			
	A26: Describe the work of notable artists, artisans and designers.			
	A27: Use some of the ideas of artists studied to create pi			
Teach	A4: Use thick and thin brushes.	A4: Use thick and thin brushes.	A8: Use a combination of materials that are cut, torn and glued.	
Embed	A5: Mix primary colours to make secondary.	A5: Mix primary colours to make secondary.	A9: Sort and arrange materials.	
	A6: Add white to colours to make tints and black to colours to make tones.	A6: Add white to colours to make tints and black to colours to make tones.	A10: Mix materials to create texture	
	A7: Create colour wheels.	A7: Create colour wheels.	A14: Draw lines of different sizes and thickness.	
	A14: Draw lines of different sizes and thickness.	A11: Use a combination of shapes.	A15: Colour (own work) neatly following the lines.	
	A15: Colour (own work) neatly following the lines.	Include lines and texture.	A16: Show pattern and texture by adding dots and	
	A16: Show pattern and texture by adding dots and lines.	A12: Use rolled up paper, straws, paper, card and clay as materials.	lines. A17: Show different tones by using coloured pencils	
	A17: Show different tones by using coloured pencils.	A13: Use techniques such as rolling, cutting, moulding and carving.		
	A18: Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers).			
	A19: Use objects to create prints (e.g. fruit, vegetables or sponges).			
	A20: Press, roll, rub and stamp to make prints.			
Y2	London Portraits Idealised/Realistic/Pop Art/Digital Andy Warhol Thomas Gainsborough Drawing/Sculpture	At the Seaside Seaside 'At the seaside' Impressionism Claude Monet 'Scenes of the sea' Seascapes	Journey toKenya Love for landscapes Landscape John Constable Painting, drawing/collage	
Each		Ivan Aivazovsky		
Lauii	A1: Respond to ideas and starting points	Ivan Aivazovsky Painting/Print		
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	A2: Explore ideas and collect visual information	Painting/Print		
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Y3	The Stone Age Stinks	River Deep, Mountain High	A journey to Italy
	Abstract Art Walter Kandinsky	Exploring Expressionism Henri Matisse	The Renaissance Leonardo Da Vinci
	Painting/Print	Sculpture and Collage	Drawing/Painting
Recap	A4: Use thick and thin brushes.	A8: Use a combination of materials that are cut, torn and glued.	A14: Draw lines of different sizes and thickness.
	A5: Mix primary colours to make secondary.		A15: Colour (own work) neatly following the lines.
	A6: Add white to colours to make tints and black to colours to make tones.	A9: Sort and arrange materials. A10: Mix materials to create texture.	A16: Show pattern and texture by adding dots and lines.
	A7: Create colour wheels.	A11: Use a combination of shapes. Include lines and texture.	A17: Show different tones by using coloured pencils.
	A18: Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers).	A12: Use rolled up paper, straws, paper, card and clay as materials.	
	A19: Use objects to create prints (e.g. fruit, vegetables or sponges).	A13: Use techniques such as rolling, cutting, moulding	
	A20: Press, roll, rub and stamp to make prints.	and carving.	
Each	A1:Develop ideas from starting points throughout the cur	riculum	
term	A2:Collect information, sketches and resources		
	A3:Adapt and refine ideas as they progress		
	A4:Explore ideas in a variety of ways		
	A5:Comment on artworks using visual language		
		artes a artes a constitution of	
	A31: Replicate some of the techniques used by notable ar	usts, artisans and designers.	
Tools	A32: Create original pieces that are influenced by studies A6: Use a number of brush techniques using thick and	of others. A10: Select and arrange materials for a striking	A6: Use a number of brush techniques using thick and
Teach Embed	thin brushes to produce shapes, textures, patterns and lines.	effect.	thin brushes to produce shapes, textures, patterns and lines.
	A7: Mix colours effectively.	A11: Ensure work is precise.	A7: Mix colours effectively.
	A8: Use watercolour paint to produce washes for backgrounds then add detail.	A12: Use coiling, overlapping, tessellation, mosaic and montage.	A8: Use watercolour paint to produce washes for backgrounds then add detail.
	A9: Experiment with creating mood with colour.	A13: Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials)	A9: Experiment with creating mood with colour.
	A21: Use layers of two or more colours.	A14: Include texture that conveys feelings,	A16: Use different hardness's of pencils to show line, tone and texture.
	A22: Replicate patterns observed in natural or built environments.	expression or movement. Use clay and other mouldable materials.	A17: Annotate sketches to explain and elaborate ideas
	A23: Make printing blocks (e.g. from coiled string glued to a block).	A15: Add materials to provide interesting detail.	A18: Sketch lightly (no need to use a rubber to correct mistakes).
	to a block).		
	A24: Make precise repeating patterns.		A19: Use shading to show light and shadow.
			A19: Use shading to show light and shadow. A20: Use hatching and cross hatching to show tone and texture.
V4	A24: Make precise repeating patterns.	Fouth musicas and Valorias	A20: Use hatching and cross hatching to show tone an texture.
Y4	A24: Make precise repeating patterns. Anglo Saxons and Vikings	Earthquakes and Volcanos	A20: Use hatching and cross hatching to show tone an texture. A journey to Brazil
Y4	A24: Make precise repeating patterns.	All work and no play Genre painting L.S. Lowry	A20: Use hatching and cross hatching to show tone an texture. A journey to Brazil Art Deco Collage: Tamara de Lempicka
	A24: Make precise repeating patterns. Anglo Saxons and Vikings Myths and Legends Pre-Raphaelite	All work and no play Genre painting L.S. Lowry Drawing and painting	A20: Use hatching and cross hatching to show tone an texture. A journey to Brazil Art Deco Collage:
Y4 Each term	A24: Make precise repeating patterns. Anglo Saxons and Vikings Myths and Legends Pre-Raphaelite Drawing and Print A1:Develop ideas from starting points throughout the cur	All work and no play Genre painting L.S. Lowry Drawing and painting	A20: Use hatching and cross hatching to show tone an texture. A journey to Brazil Art Deco Collage: Tamara de Lempicka
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Y5	Phenomenal Pharaohs	Our Changing World (Coasts)	A journey to Greece	
	A journey into space (milestone 2) Astronomical art Robert McCall	A study of Surrealism Surrealism Salvador Dali	Amazed by architecture Architectural Art Zaha Hadid	
Recap	Painting/Drawing & Collage A6: Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.	Painting/Drawing/Print A6: Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.	Drawing/Sculpture A13: Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials)	
	A7: Mix colours effectively.	A7: Mix colours effectively.	A14: Include texture that conveys feelings, expression or movement.	
	A8: Use watercolour paint to produce washes for backgrounds then add detail.	A8: Use watercolour paint to produce washes for backgrounds then add detail.	Use clay and other mouldable materials. A15: Add materials to provide interesting detail.	
	A9: Experiment with creating mood with colour.	A9: Experiment with creating mood with colour.	A16: Use different hardness's of pencils to show line,	
	A10: Select and arrange materials for a striking effect.	A16: Use different hardness's of pencils to show line, tone and texture.	tone and texture.	
	A11: Ensure work is precise.	A17: Annotate sketches to explain and elaborate ideas.	A17: Annotate sketches to explain and elaborate ideas. A18: Sketch lightly (no need to use a rubber to correct	
	A12: Use coiling, overlapping, tessellation, mosaic and montage.	A18: Sketch lightly (no need to use a rubber to correct mistakes).	mistakes).	
	A16: Use different hardness's of pencils to show line, tone and texture.	A19: Use shading to show light and shadow.	A19: Use shading to show light and shadow. A20: Use hatching and cross hatching to show tone and	
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	A18: Sketch lightly (no need to use a rubber to correct mistakes).			
	A19: Use shading to show light and shadow.			
	A20: Use hatching and cross hatching to show tone and texture			
Each	A1: Develop and imaginatively extend ideas from starting p	points throughout the curriculum.		
term	A2: Collect information, sketches and resources and presen	nt ideas imaginatively in a sketch book.		
	A3: Use the qualities of materials to enhance ideas.			
	A4: Spot the potential in unexpected results as work progra	esses.		
	A5: Comment on artworks with a fluent grasp of visual language.			
	A30: Combine previously learned techniques to create pieces.			
	A32: Give details (including own sketches) about the style of some notable artists, artisans and designers.			
	A33: Show how the work of those studied was influential in both society and to other artists.			
	A34: Create original pieces that show a range of influences	and styles.		
Teach Embed	A6:Sketch (lightly) before painting to combine line and colour.	A6:Sketch (lightly) before painting to combine line and colour.	A14: Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.	
Zinised	A7: Create a colour palette based upon colours observed in the natural or built world.	A7: Create a colour palette based upon colours observed in the natural or built world.	A15: Use tools to carve and add shapes, texture and pattern.	
	A8: Use the qualities of watercolour and acrylic paints to create visually interesting pieces.	A8: Use the qualities of watercolour and acrylic paints to create visually interesting pieces.	A16: Combine visual and tactile qualities.	
	A9: Combine colours, tones and tints to enhance the mood of a piece.	A9: Combine colours, tones and tints to enhance the mood of a piece.	A17: Use frameworks (such as wire or moulds) to provide stability and form.	
	A10: Use brush techniques and the qualities of paint to create texture.	A10: Use brush techniques and the qualities of paint to create texture.	A19: Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).	
	A11: Develop a personal style of painting, drawing upon ideas from other artists.	A11: Develop a personal style of painting, drawing upon ideas from other artists.	A20: Use a choice of techniques to depict movement,	
	A12: Mix textures (rough and smooth, plain and patterned).	A19: Use a variety of techniques to add interesting	perspective, shadows and reflection.	
	Combine visual and tactile qualities.	effects (e.g. reflections, shadows, direction of sunlight).	A21: Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).	
	A13: Use ceramic mosaic materials and techniques.		remote or impressionistic).	
	A19: Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).	A20: Use a choice of techniques to depict movement, perspective, shadows and reflection.	A22: Use lines to represent movement.	
	A20: Use a choice of techniques to depict movement, perspective, shadows and reflection.	A21: Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).		
	A21: Choose a style of drawing suitable for the work	A22: Use lines to represent movement.		
	(e.g. realistic or impressionistic).	A23: Build up layers of colours.		

	A22: Use lines to represent movement.	A25: Use a range of visual elements to reflect the purpose		
		of the work.		
Y6	World War 2	Hola Mexico	A journey to The Future!	
	The explosion of Pop Art Pop Art Andy Warhol	Cultural tradition in art Folk art Richard Kimbo	Art and Fashion Piet Mondrian Collage and structure	
F I-	Drawing, Print A1: Develop and imaginatively extend ideas from starting.	Print and Painting		
Each				
term	A2: Collect information, sketches and resources and prese	nt ideas imaginatively in a sketch book.		
	A3: Use the qualities of materials to enhance ideas.			
	A4: Spot the potential in unexpected results as work progr	resses.		
	A5: Comment on artworks with a fluent grasp of visual lan	guage.		
	A30: Combine previously learned techniques to create pie	ces.		
	A32: Give details (including own sketches) about the style of some notable artists, artisans and designers. A33: Show how the work of those studied was influential in both society and to other artists.			
	A34: Create original pieces that show a range of influences			
Teach Embed	A23: Build up layers of colours.	A6:Sketch (lightly) before painting to combine line and colour.	A12: Mix textures (rough and smooth, plain and patterned).	
Lilibed	A24: Create an accurate pattern, showing fine detail.		Combine visual and tactile qualities.	
	A25: Use a range of visual elements to reflect the purpose of the work.	A7: Create a colour palette based upon colours observed in the natural or built world.	A13: Use ceramic mosaic materials and techniques.	
	A19: Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).	A8: Use the qualities of watercolour and acrylic paints to create visually interesting pieces.	A14: Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. A15: Use tools to carve and add shapes, texture	
	A20: Use a choice of techniques to depict movement, perspective, shadows and reflection.	A9: Combine colours, tones and tints to enhance the mood of a piece.	and pattern. A16: Combine visual and tactile qualities.	
	A21: Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).	A10: Use brush techniques and the qualities of paint to create texture.	A17: Use frameworks (such as wire or moulds) to provide stability and form.	
	A22: Use lines to represent movement.	A11: Develop a personal style of painting, drawing upon ideas from other artists.		
		A23: Build up layers of colours.		
ı		A24: Create an accurate pattern, showing fine detail.		
		A25: Use a range of visual elements to reflect the purpose of the work.		

Each term	Developing ideas, Inspiration from Artists
Recap	Recap previous phases concepts
Teach	Teaching hierarchy for current year phase
Embed	2 nd /3 rd teaching opportunities from current phases concepts