<u>Chapel St Leonards Primary School</u> <u>Progression of Key Concepts in Music</u>

Year	Autumn	Spring	Summer
Y1	History Detectives	The World came to my place today	A journey to Australia
Introduce Revisit	M1: Take part in singing, accurately following the melody.	M1: Take part in singing, accurately following the melody.	M2: Follow instructions on how and when to sing or play an instrument.
	M4: Imitate changes in pitch.	M2: Follow instructions on how and when to sing or play an instrument.	M3: Make and control long and short sounds, using voice and instruments.
	M5: Create a sequence of long and short sounds.	M3: Make and control long and short sounds, using voice and instruments.	M5: Create a sequence of long and short sounds.
	M6: Clap rhythms.		
	M9: Sequence sounds to create an overall effect.	M4: Imitate changes in pitch.	M7: Create a mixture of different sounds (long and short, loud and quiet, high and low).
		M6: Clap rhythms.	1007).
	M10: Create short, musical patterns.	M7: Create a mixture of different sounds (long and short, loud and quiet, high and low).	M8: Choose sounds to create an effect. M10: Create short, musical patterns.
		M8: Choose sounds to create an effect.	M12: Use symbols to represent a
		M9: Sequence sounds to create an overall effect.	composition and use them to help with a performance.
		M11: Create short, rhythmic phrases.	M13: Identify the beat of a tune.
		M14: Recognise changes in timbre, dynamics and pitch.	
Y2	London	At the Seaside	A journey to Kenya
Introduce Revisit	M11: Create short, rhythmic phrases.	M1: Take part in singing, accurately following the melody.	M1: Take part in singing, accurately following the melody.
Embed	M1: Take part in singing, accurately following the melody.	M2: Follow instructions on how and when to sing or play an instrument.	M2: Follow instructions on how and when to sing or play an instrument.
	M2: Follow instructions on how and when to sing or play an instrument.	M3: Make and control long and short sounds, using voice and instruments.	M3: Make and control long and short sounds, using voice and instruments.
	M3: Make and control long and short sounds, using voice and instruments.	M4: Imitate changes in pitch.	M4: Imitate changes in pitch.
	M4: Imitate changes in pitch.	M5: Create a sequence of long and short sounds.	M6: Clap rhythms.
	M5: Create a sequence of long and short sounds.	M6: Clap rhythms.	M12: Use symbols to represent a composition and use them to help with a performance.
	M7: Create a mixture of different sounds (long and short, loud and quiet, high and	M10: Create short, musical patterns.	M13: Identify the beat of a tune.
	low). M8: Choose sounds to create an effect.	M12: Use symbols to represent a composition and use them to help with a performance.	M14: Recognise changes in timbre, dynamics and pitch
	M9: Sequence sounds to create an overall effect.	M13: Identify the beat of a tune.	
		M14: Recognise changes in timbre, dynamics and pitch.	

Y3	The Stone Age Stinks	River Deep, Mountain High	A journey to Italy
Introduce	M1: Sing from memory with accurate pitch.	M2: Sing in tune.	M1: Sing from memory with accurate pitch.
Revisit	M2: Sing in tune.	M3: Maintain a simple part within a group.	M2: Sing in tune.
	M4: Pronounce words within a song clearly.	M5: Show control of voice.	M4: Pronounce words within a song clearly.
	M6: Play notes on an instrument with care so that they are clear.	M7: Perform with control and awareness of others.	M8: Compose and perform melodic songs.
	M7: Perform with control and awareness of others.	M9: Use sound to create abstract effects.	M10: Create repeated patterns with a range of instruments.
	M11: Create accompaniments for tunes.	M10: Create repeated patterns with a range of instruments.	M11: Create accompaniments for tunes. M12: Use drones as accompaniments.
	M13: Choose, order, combine and control sounds to create an effect.	M13: Choose, order, combine and control sounds to create an effect.	M14: Use digital technologies to compose pieces of music.
	M15: Devise non-standard symbols to indicate when to play and rest.	M14: Use digital technologies to compose pieces of music.	M15: Devise non-standard symbols to indicate when to play and rest.
	M16: Recognise the notes EGBDF and FACE on the musical stave.	M16: Recognise the notes EGBDF and FACE on the musical stave.	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to
	M17: Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.	M17: Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.	describe music. M19: Evaluate music using musical vocabulary to identify areas of likes and
	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.	dislikes.
	M19: Evaluate music using musical vocabulary to identify areas of likes and dislikes.	M20: Understand layers of sounds and discuss their effect on mood and feelings.	
Y4	Anglo Saxons and Vikings M1: Sing from memory with accurate pitch.	Earthquakes and Volcanos M1: Sing from memory with accurate pitch.	A journey to Brazil M1: Sing from memory with accurate pitch.
Introduce Revisit	M3: Maintain a simple part within a group.	M3: Maintain a simple part within a group.	M5: Show control of voice.
Embed	M5: Show control of voice.	M5: Show control of voice.	M7: Perform with control and awareness of
	M6: Play notes on an instrument with care so that they are clear.	M6: Play notes on an instrument with care so that they are clear.	others. M8: Compose and perform melodic songs.
	M7: Perform with control and awareness of	M8: Compose and perform melodic songs.	M12: Use drones as accompaniments.
	others. M9: Use sound to create abstract effects.	M9: Use sound to create abstract effects.	M13: Choose, order, combine and control sounds to create an effect.
	M10: Create repeated patterns with a range of instruments.	M11: Create accompaniments for tunes. M14: Use digital technologies to compose pieces of music.	M17: Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.
	M12: Use drones as accompaniments.		
	M13: Choose, order, combine and control sounds to create an effect.	M15: Devise non-standard symbols to indicate when to play and rest.	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.
	M16: Recognise the notes EGBDF and FACE on the musical stave.	M16: Recognise the notes EGBDF and FACE on the musical stave.	M19: Evaluate music using musical vocabulary to identify areas of likes and
	M17: Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.	M17: Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.	dislikes.
	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.	M18: Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.	
	M20: Understand layers of sounds and discuss their effect on mood and feelings. M19: Evaluate music using musical vocabulary to identify areas of likes and	M20: Understand layers of sounds and discuss their effect on mood and feelings. M19: Evaluate music using musical vocabulary to identify areas of likes and	

Y5	Phenomenal Pharaohs	Our Changing World (Coasts)	A journey to Greece
Introduce	M1: Sing or play from memory with	M1: Sing or play from memory with	M1: Sing or play from memory with
Revisit	confidence.	confidence.	confidence.
	M2: Perform solos or as part of an ensemble.	M3: Sing or play expressively and in tune.	M2: Perform solos or as part of an ensemble.
	M3: Sing or play expressively and in tune.	M5: Sing a harmony part confidently and accurately.	M3: Sing or play expressively and in tune.
	M4: Hold a part within a round.	M6: Sustain a drone or a melodic ostinato to accompany singing.	M4: Hold a part within a round.
	M7: Perform with controlled breathing (voice) and skilful playing (instrument).	M9: Create rhythmic patterns with an awareness of timbre and duration.	M7: Perform with controlled breathing (voice) and skilful playing (instrument).
	M10: Combine a variety of musical devices, including melody, rhythm and chords.	M12: Use drones and melodic ostinato (based on the pentatonic scale).	M8: Create songs with verses and a chorus. M10: Combine a variety of musical devices, including melody, rhythm and chords.
	. M13: Convey the relationship between the lyrics and the melody.	M13: Convey the relationship between the lyrics and the melody.	M11: Thoughtfully select elements for a piece in order to gain a defined effect.
	M16: Read and create notes on the musical stave.	M14: Use digital technologies to compose, edit and refine pieces of music.	M14: Use digital technologies to compose, edit and refine pieces of music.
	M17: Understand the purpose of the treble and bass clefs and use them in transcribing compositions.	M15: Use the standard musical notation of crotchet, minim and semibreve to indicate how many beats to play.	M15: Use the standard musical notation of crotchet, minim and semibreve to indicate how many beats to play.
	M18: Understand and use the # (sharp) and b (flat) symbols.	M19: Use and understand simple time signatures. M20: Choose from a wide range of musical	M17: Understand the purpose of the treble and bass clefs and use them in transcribing compositions.
	M20: Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch	vocabulary to accurately describe and appraise music including: • pitch • dynamics	M20: Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch
	dynamicstempotimbre	• tempo • timbre • texture	dynamics tempo timbre
	texturelyrics and melodysense of occasion	lyrics and melodysense of occasionexpressive	texture lyrics and melody sense of occasion
	expressivesolorounds	• solo • rounds • harmonies	• expressive • solo
	harmoniesaccompanimentsdrones	accompanimentsdronescyclic patterns	roundsharmoniesaccompanimentsdrones
	cyclic patternscombination of musical elementscultural context.	 combination of musical elements cultural context. M21: Describe how lyrics often reflect the 	cyclic patterns combination of musical elements cultural context.
	M21: Describe how lyrics often reflect the cultural context of music and have social meaning.	cultural context of music and have social meaning.	M21: Describe how lyrics often reflect the cultural context of music and have social meaning.
Y6	World War 2	Hola Mexico	A journey to The Future!
Introduce Revisit	M1: Sing or play from memory with confidence.	M1: Sing or play from memory with confidence.	M1: Sing or play from memory with confidence.
Embed	M3: Sing or play expressively and in tune.	M2: Perform solos or as part of an ensemble.	M3: Sing or play expressively and in tune.
	M5: Sing a harmony part confidently and accurately.	M3: Sing or play expressively and in tune.	M7: Perform with controlled breathing (voice) and skilful playing (instrument).
	M6: Sustain a drone or a melodic ostinato to accompany singing.	M4: Hold a part within a round.	M8: Create songs with verses and a chorus.
	M7: Perform with controlled breathing (voice) and skilful playing (instrument).	M5: Sing a harmony part confidently and accurately. M6: Sustain a drone or a melodic ostinato	M9: Create rhythmic patterns with an awareness of timbre and duration.
	M8: Create songs with verses and a chorus.	to accompany singing.	M11: Thoughtfully select elements for a piece in order to gain a defined effect.
	M9: Create rhythmic patterns with an awareness of timbre and duration.	M7: Perform with controlled breathing (voice) and skilful playing (instrument).	M12: Use drones and melodic ostinato (based on the pentatonic scale).
	M11: Thoughtfully select elements for a piece in order to gain a defined effect.	M10: Combine a variety of musical devices, including melody, rhythm and chords.	M16: Read and create notes on the musical stave.
		M14: Use digital technologies to compose, edit and refine pieces of music.	

M12: Use drones and melodic ostinato (based on the pentatonic scale).

M13: Convey the relationship between the lyrics and the melody.

M15: Use the standard musical notation of crotchet, minim and semibreve to indicate how many beats to play.

M18: Understand and use the # (sharp) and b (flat) symbols.

M20: Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch

- dynamics
- tempo
- timbre
- texture
- lyrics and melody
- sense of occasion
- expressive
- solo
- rounds
- harmonies
- accompaniments
- drones
- cyclic patterns
- combination of musical elements
- cultural context.

M21: Describe how lyrics often reflect the cultural context of music and have social meaning.

M16: Read and create notes on the musical stave.

M17: Understand the purpose of the treble and bass clefs and use them in transcribing compositions.

M18: Understand and use the # (sharp) and b (flat) symbols.

M19: Use and understand simple time signatures.

M20: Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch

- dynamics
- tempo
- timbre
- texture
- lyrics and melody
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- cyclic patterns
- combination of musical elements
- cultural context.

M21: Describe how lyrics often reflect the cultural context of music and have social meaning.

M17: Understand the purpose of the treble and bass clefs and use them in transcribing compositions.

M19: Use and understand simple time signatures.

M20: Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch

- dynamics
- tempo
- timbre
- texture
- lyrics and melody
- sense of occasion
- expressive
- solo
- rounds
- harmonies
- accompaniments
- drones
- cyclic patterns
- combination of musical elements
- cultural context.

M21: Describe how lyrics often reflect the cultural context of music and have social meaning.

Introduce	concept covered for the first time from hierarchy in this 'phase'	
Revisit	concept revisited from hierarchy current year phase	
Embed	concept covered for the at least the third time from the hierarchy in current 'phase'	